

# Agent-Based Grid Load-Balancing

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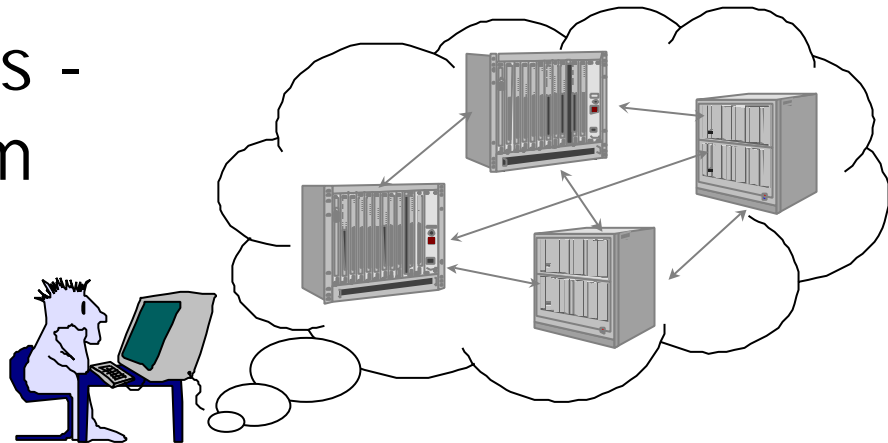
# Outline

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- Grid Computing & Middleware
- Agent-Based Methodology
- Distributed Service Discovery
- Grid Load-Balancing
- Experimental Results
- Conclusions & Future Work

# Grid Computing

- Computational Grids - blueprint for a new computing infrastructure
- Data/Service/Community Grids - large-scale resource sharing in VOs
- Grid/Web Services - distributed system and application integration



# Grid Middleware

- Resource Management & Scheduling
- Information Services (Monitoring & Discovery)
- Data Management and Access
- Application Programming Environments
- Security, Accounting, QoS .....

*Condor, LSF, Ninf, Nimrod, .....*

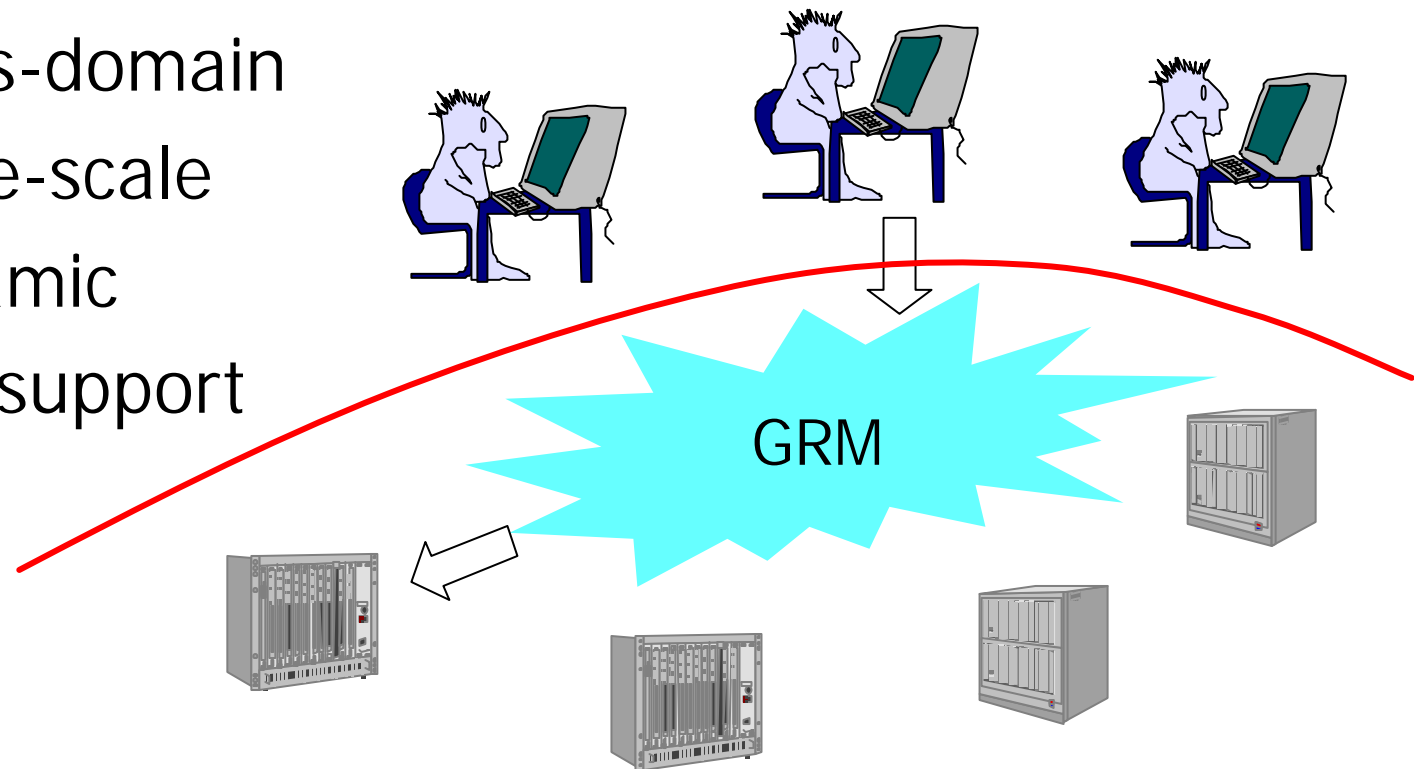
*Globus, Legion, DPSS, .....*

*Java/Jini, CORBA, Web Services, .....*

# Grid Resource Management

*Key challenges:*

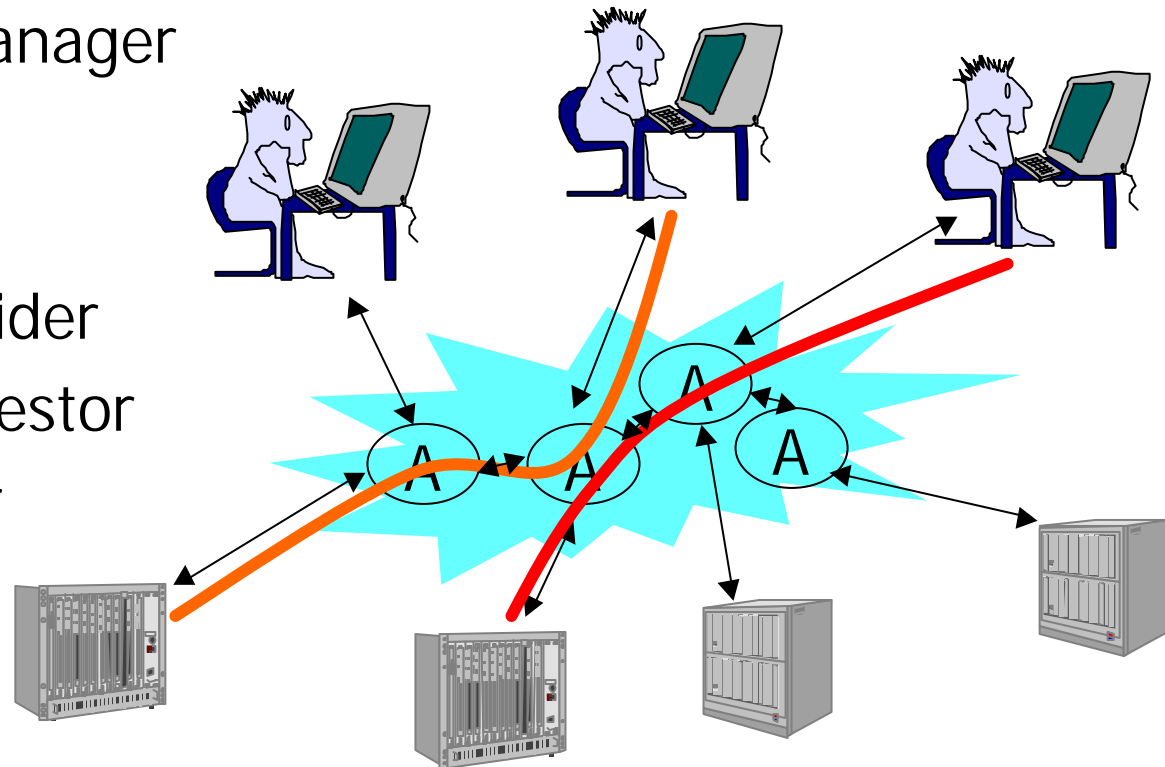
- Cross-domain
- Large-scale
- Dynamic
- QoS support



# Agent-Based Methodology

*An agent is:*

- A local grid manager
- An user agent
- A broker
- A service provider
- A service requestor
- A matchmaker



# Local Management

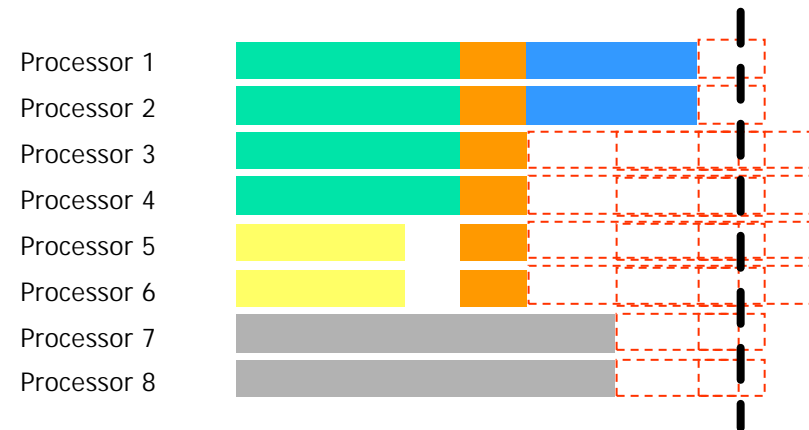
## *Performance Prediction*

- Task models
- Hardware models

## *FIFO Algorithm*

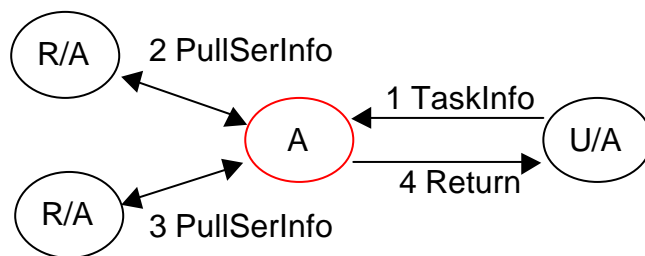
## *Genetic Algorithm*

- Heuristic & Evolutionary
- Near-optimal on makespan, deadlines and idletime.

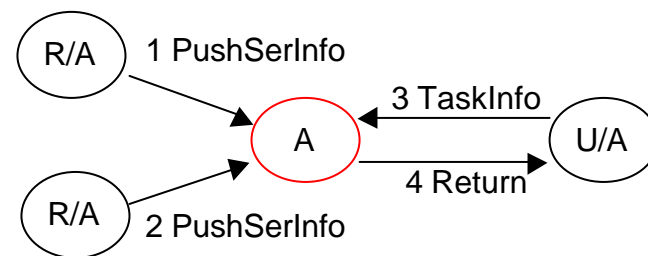


# Service Discovery

- Pure data-pull
- No advertisement
- Full discovery
- Efficient when service change more quickly



- Pure data-push
- Full advertisement
- No discovery
- Efficient when requests arrive more frequently



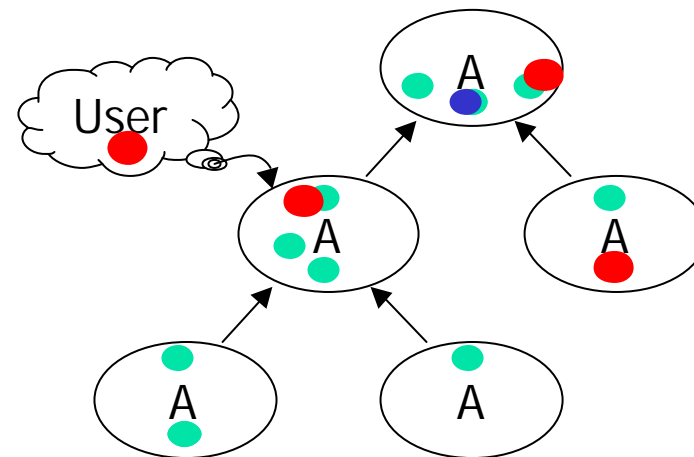
*Centralised, not applicable for grid computing!*



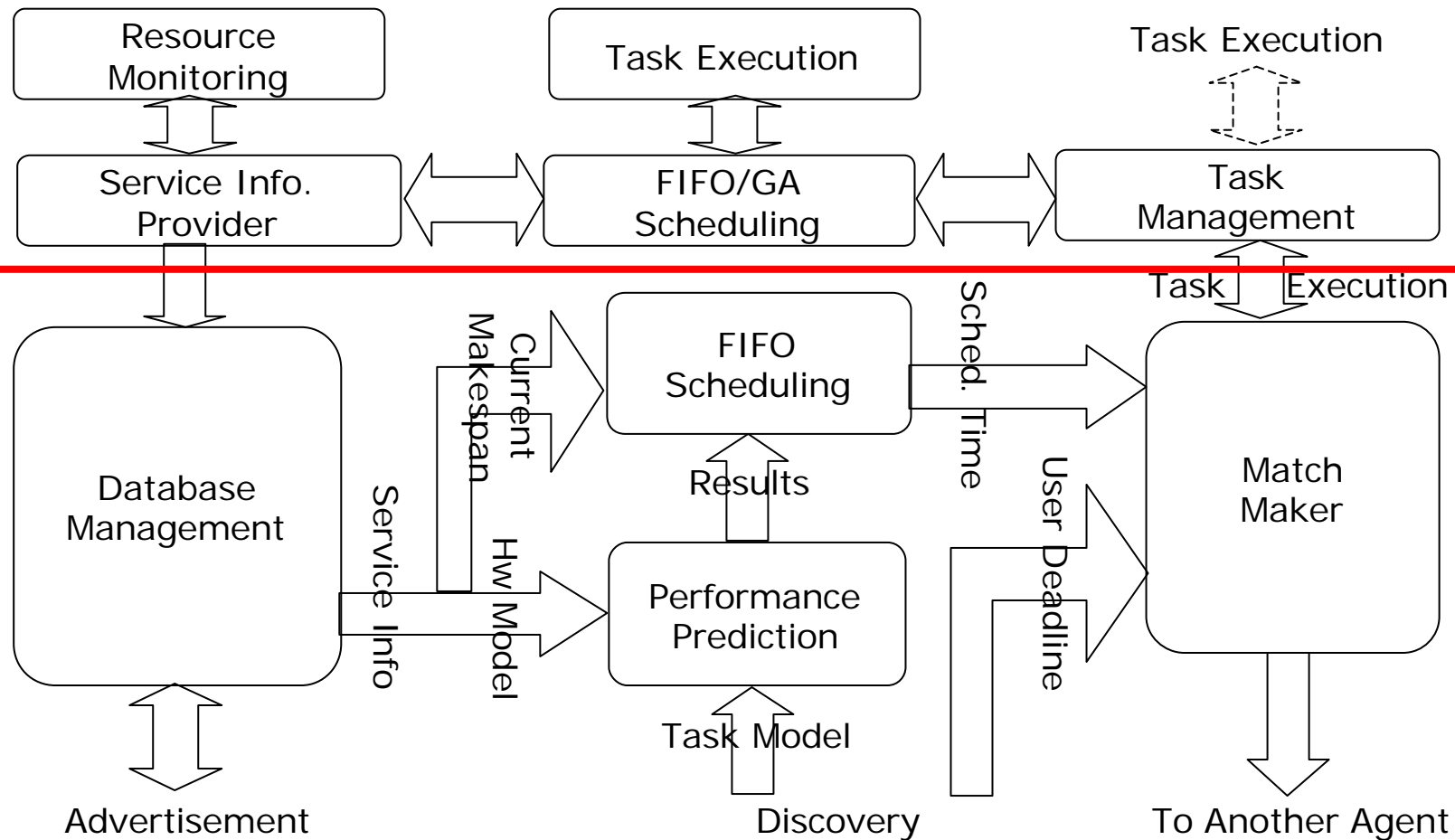
# Optimisation Strategies

- Configurable data-pull or data-push
- Agent hierarchy
- Multi-step advertisement & multi-step discovery
- Efficient when frequencies of request arrivals and service changes are almost the same

*Distributed!*  
*balancing between*  
*advertisement and*  
*discovery!*



# Agent Implementation

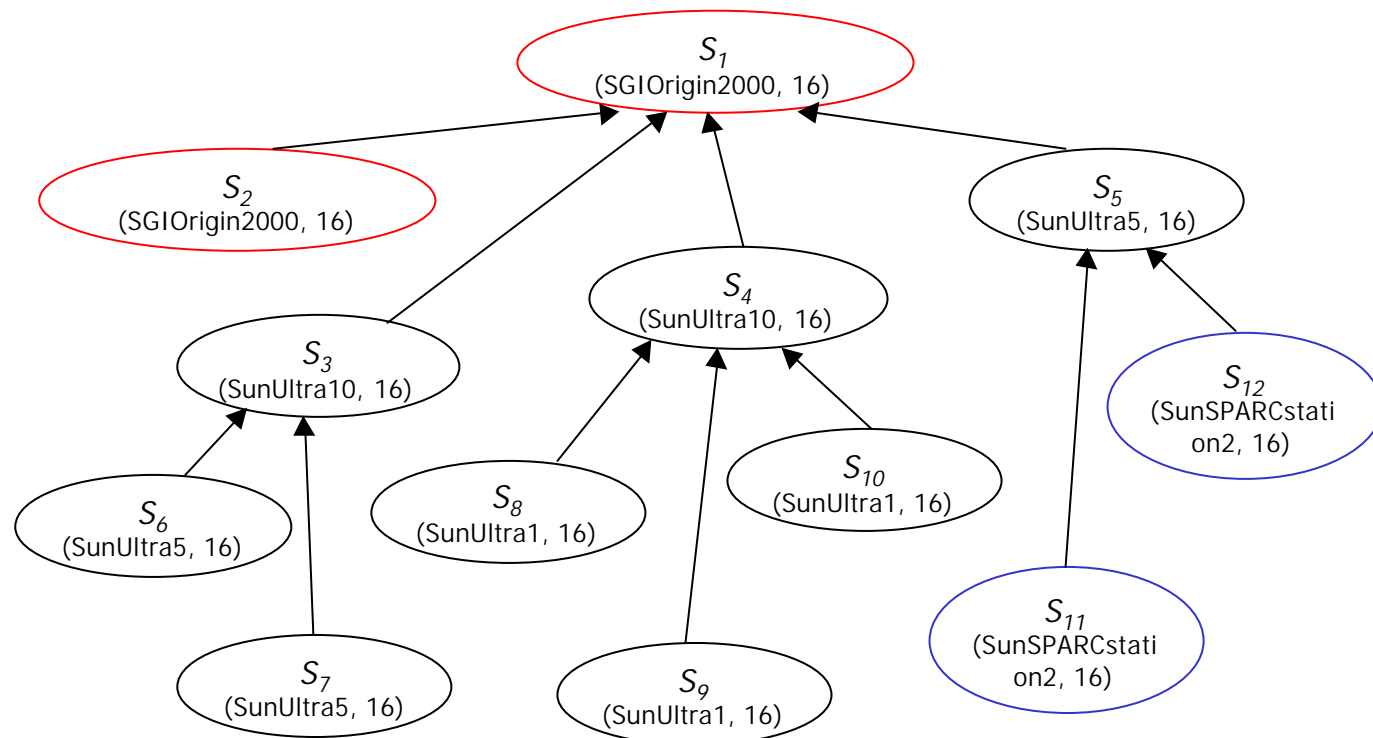


# Load Balancing Metrics

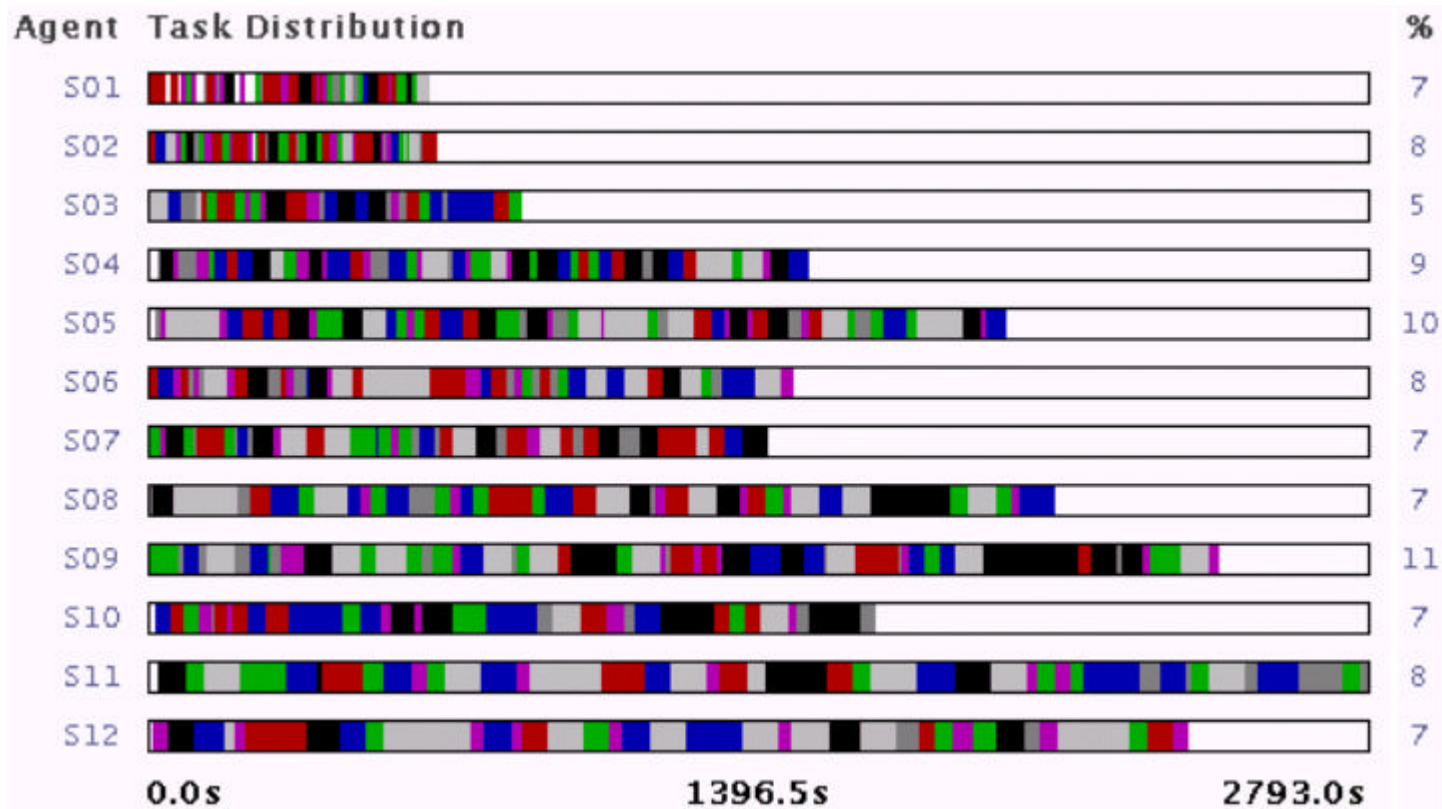
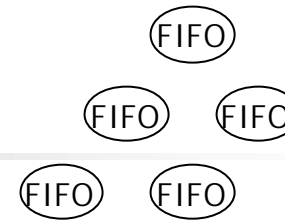
- Total makespan
- Average advance time of task execution completions (required deadline - actual task completion time)
- Average processor utilisation rate (busy time / total makespan)
- Load balancing level (1 - mean square deviation of processor utilisation rates / average processor utilisation rate)
- Total number of network packages for both advertisement and discovery

# Experiment Design

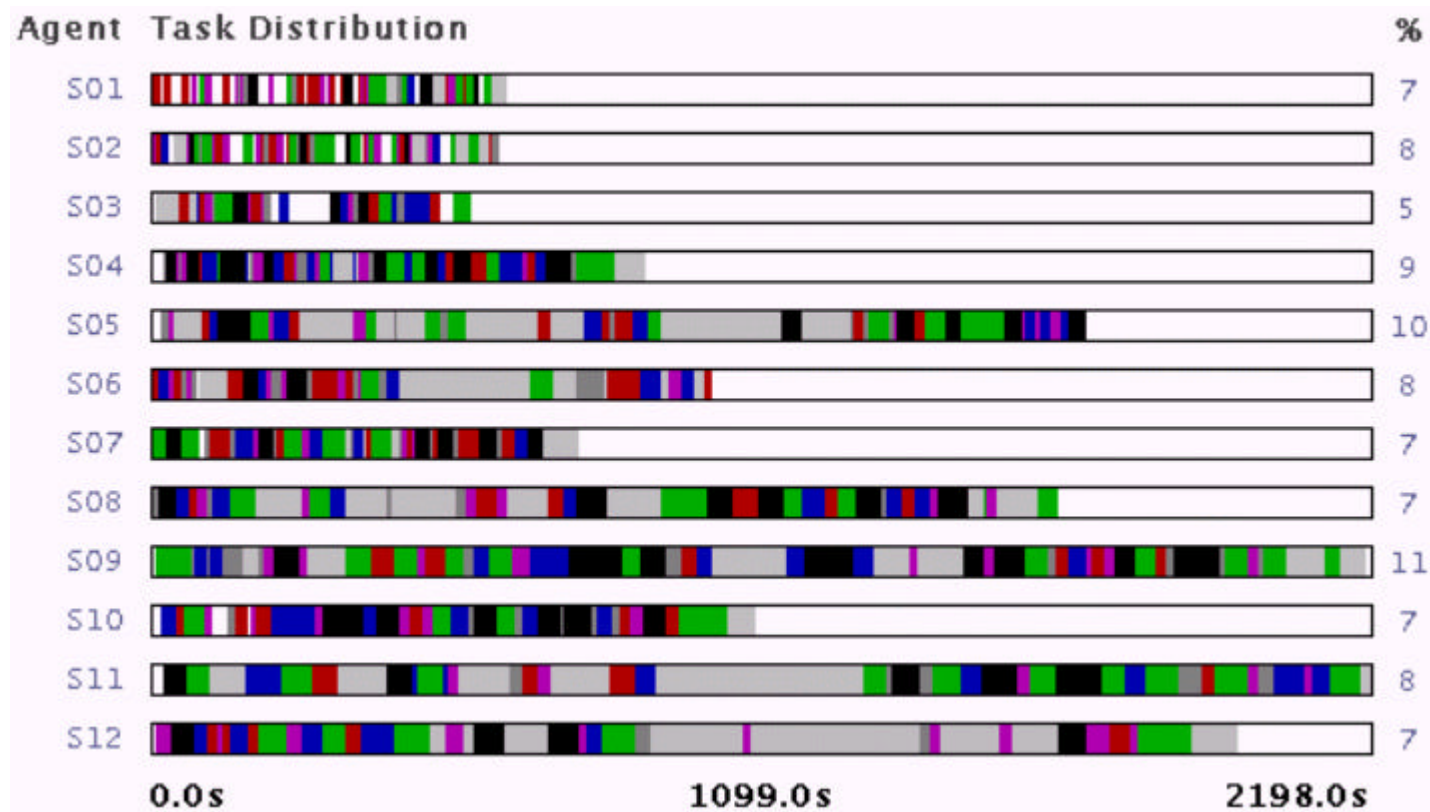
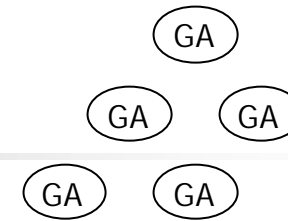
Tasks:  
sweep3d  
fft  
improc  
closure  
jacobi  
memsort  
cpi



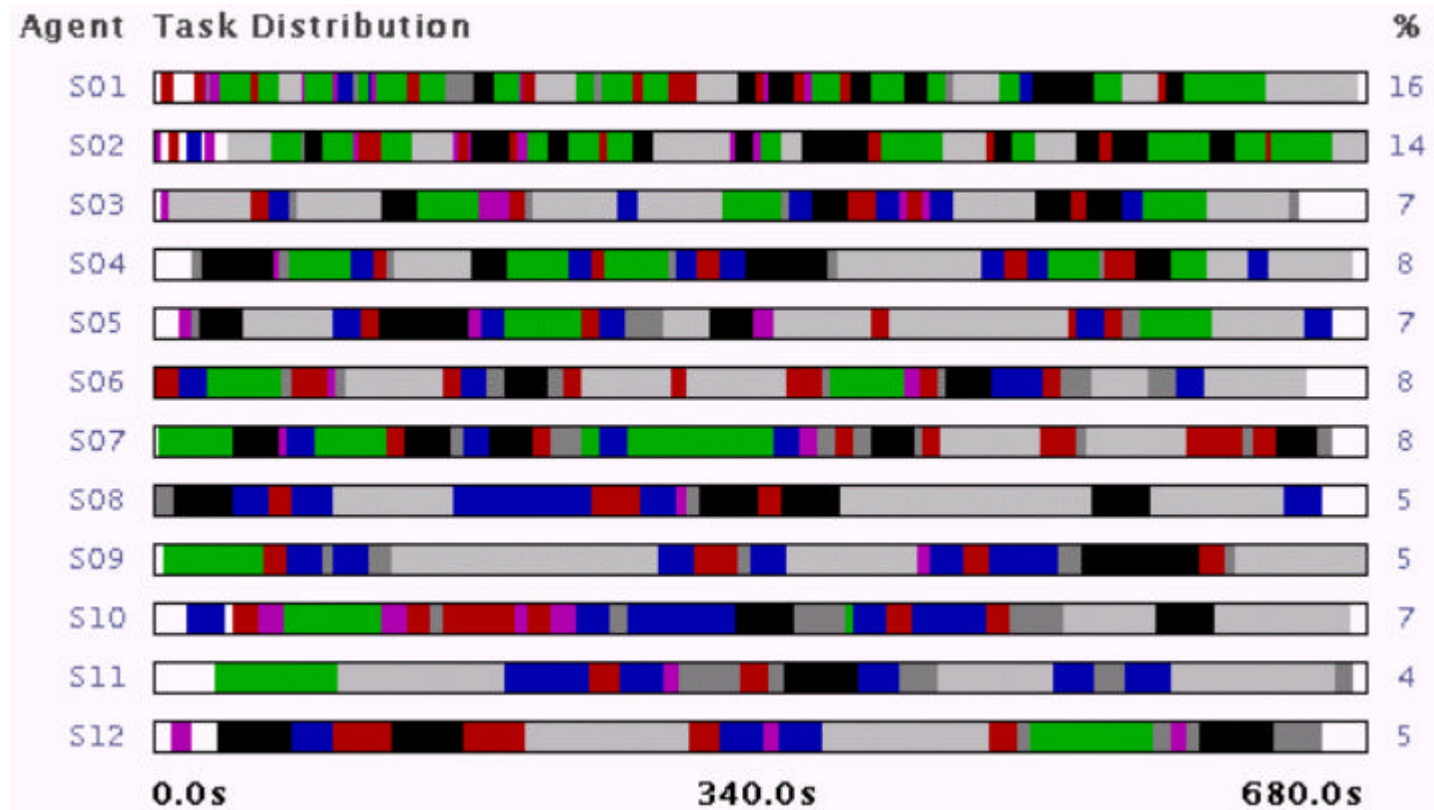
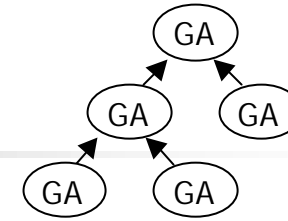
# Experiment 1



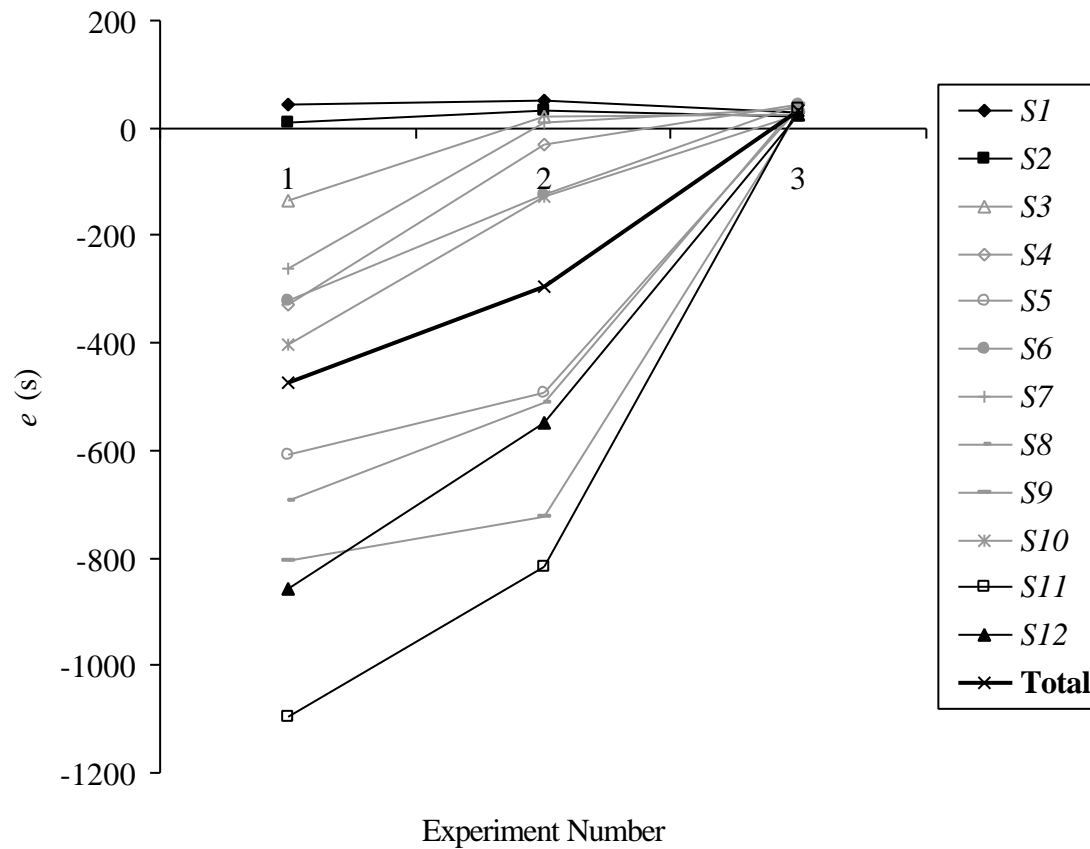
# Experiment 2



# Experiment 3



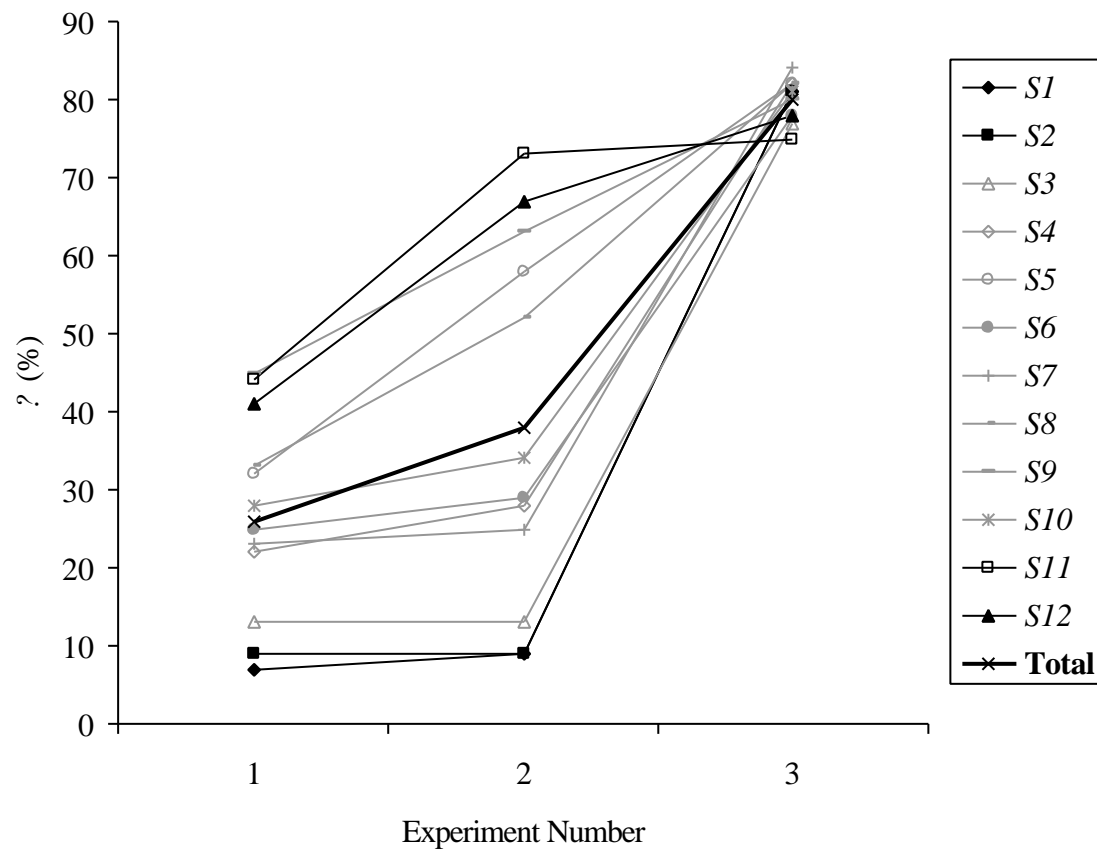
# Task Execution



Both GA and agents contribute towards the improvement in task executions.



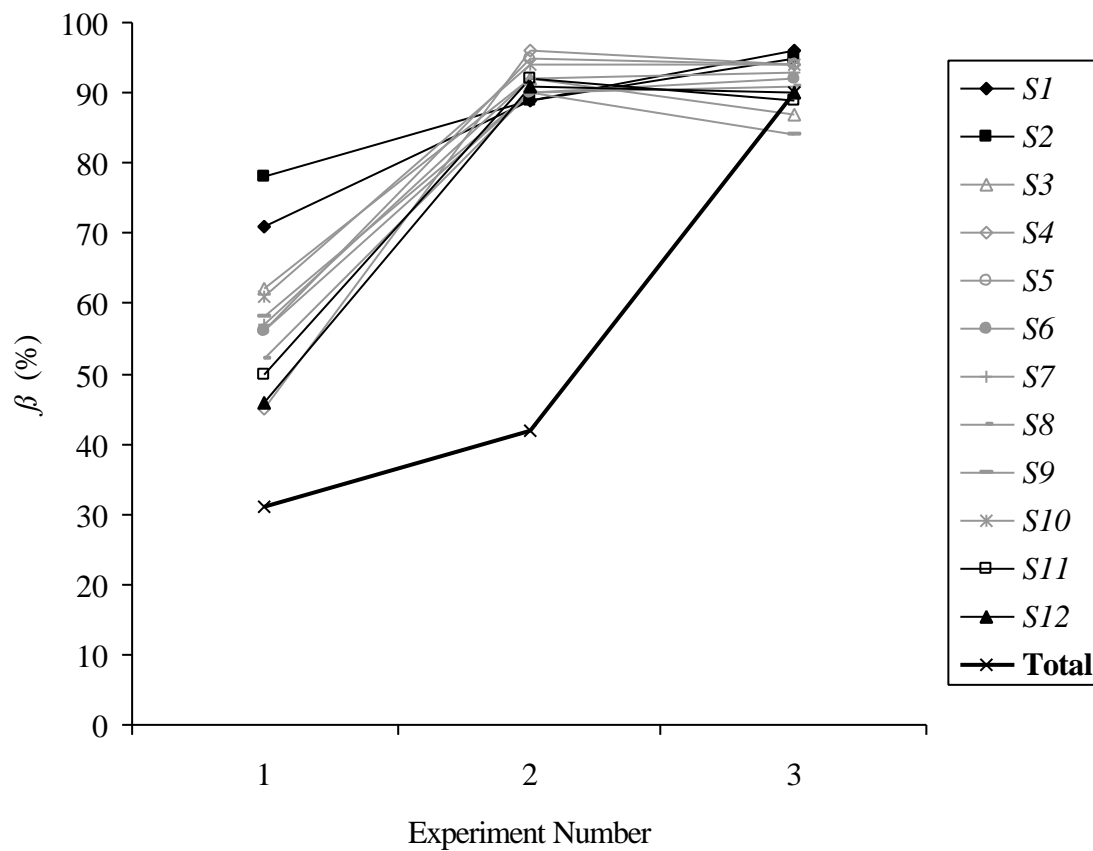
# Resource Utilisation



*Less powerful S11  
& S12 benefit  
mainly from the GA.*

*More powerful S1 &  
S2 benefit mainly  
from agents.*

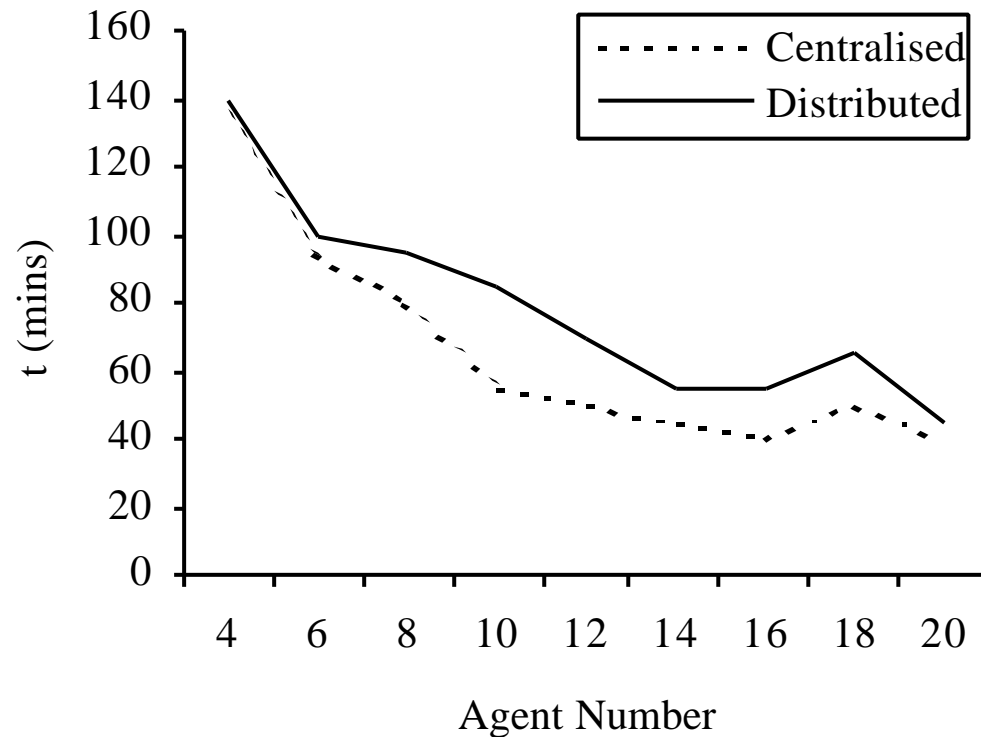
# Load Balancing



The GA contributes more to local grid load balancing.

Agents contribute more to global grid load balancing.

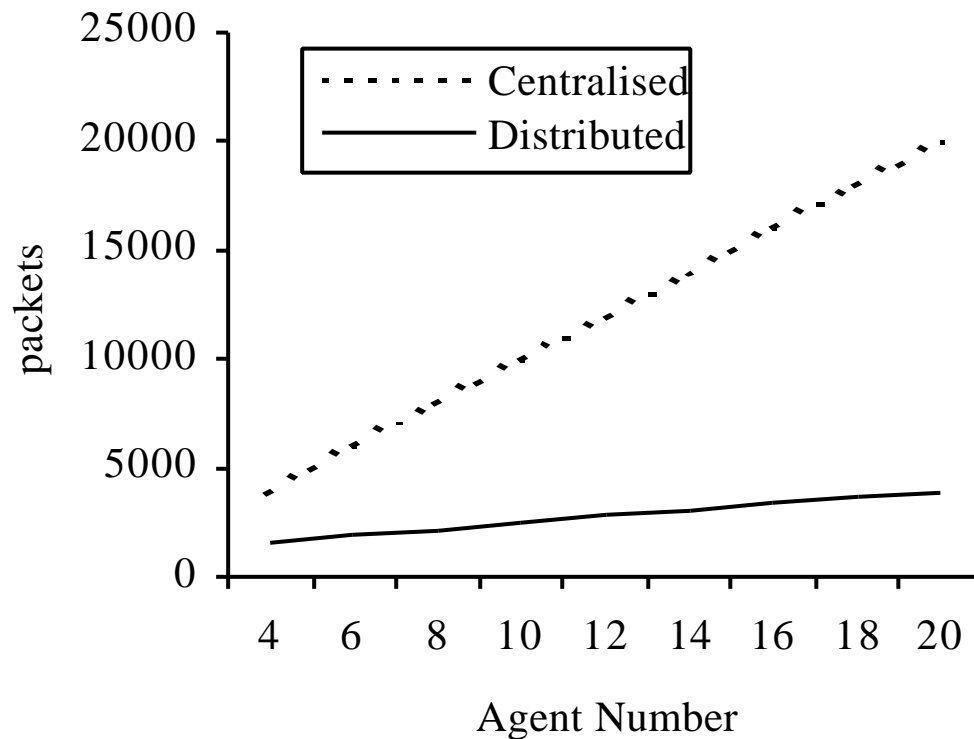
# Total Makespan



The centralised pure data-pull can always achieve the best results

Distributed agents with the hierarchical model can also achieve reasonably good results

# Network Package



The network overhead for the pure data-pull strategy to achieve better results is very high.

Distributed agent-based service advertisement and discovery can scale well.

# Conclusions

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- An multi-agent paradigm provides a clear high-level abstraction of grid resource management system.
- Distributed service advertisement and discovery strategies can be used to improve agent performance.
- Agent-based framework is scalable, flexible, and extensible for further enhancements.